

## K23U 1946

Reg. No. : $\qquad$
Name:
II Semester B.C.A. Degree (CBCSS s.rgibe - Regular/Supplementary/ Improvement) Examination, April 2023
(2019 Admission Onwards)
Core Course
2B02BCA : DIGITAL SYSTEMS
Time : 3 Hours
Max. Marks : 40

## PART-A

## (Short Answer)

Answer all questions.

1. If $A$ and $B$ are the inputs of $a$ half adder, the sum is given by $\qquad$ , while the carry is given by $\qquad$
2. $\qquad$ is a digital circuit that is capable of storing only a single bit.
3. The primary memory of a personal computer consists of both $\qquad$
4. According to Boolean law : A + $1=$ $\qquad$
5. A De-multiplexer is a combinational circull that has $\qquad$ input line and
$\qquad$ output lines.
6. BCD stands for $\qquad$
PART - B
(Short Essay)
Answer any 6 questions.
7. Convert $(1973)_{10}$ to the hexadecimal number system:
8. What do you mean by ASCU ? to eniliow bane noitouttenco enif tasinuoo buns sisamoo .ES
9. Describe AND and OR gate with Graphic Symbol, Truth Table.
10. Write a short note on decoder.
11. Briefly explain the master slave arrangement of flip flops.
12. State and prove De Morgan's Law.
13. What is a shift register?
14. What is EPROM ?

PART - C
(Essay)
Answer any 4 questions.
(4×3=12)
15. Compare multiplexers and demultiplexers
16. Describe the procedure involved in K-Map technique for reducing boolean expression with a suitable example
17. Prove that $A B C+A B C^{\prime}+A B^{\prime} C+A^{\prime} B C=A B+A C+B C$.
18. How will you calculate 1 's complement and 2's complement? Explain with an example.
19. Write a short note on ripple counter.
20. What do you mean by flash memory?

## PART-D

(Long Essay)
Answer any two questions.
21. Write a note on parity generators/checkers.
22. Explain SOP and POS Minimization with examples.
23. Compare and contrast the construction and working of RS and JK flip flops.
24. What are shift registers? Draw and explain bidirectional shift registers.

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## 2B02BCA : DIGITAL SYSTEMS

Time : 3 Hours
Max. Marks : 40
PART - A

Answer all questions. Each question carries one mark.

1. Give the base value and numbers of hexadecimal number system.
2. How many flip flops are needed for MOD 7 counter?
3. In which input condition JK Flip Flop generates toggle output condition ?
4. Mention the number of input and output of demultiplexer.
5. List one example for sequential for a sequential circuit.
6. Specify any one error detection code.
PART-B

Answer any six out of eight. Each question carries two marks.
7. What is full adder ?
8. What is demultiplexer ?
9. What is latch ?
10. What are up/down counter ?
11. What is a register?
12. Why NAND is known as a universal gate ?
13. Define a Karnaugh map and state its use.
14. Draw the block diagram of clocked RS flip-flop.
PART - C

Answer any four out of six. Each question carries three marks.
15. What is a flip flop?
16. Explain different types of shift registers.
17. State the laws and rules of Boolean algebra.
18. Show the steps in converting a binary number to its equivalent gray code.
19. Give the logic symbol of Master Slave J-K flip-flop.
20. Give the timing diagram for 3 bit synchronous counter.
PART - D

Answer any two out of four. Each question carries five marks.
21. Describe different types of gates with truth tables.
22. Explain Demultiplexer with logic diagram.
23. Write notes on full adder.
24. Explain mod 10 Asynchronous counter.

## K20U 0443

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## II Semester B.C.A. Degree CBCSS (OBE)-Regular Examination, April 2020 (2019 Admission) <br> Core Course <br> 2B02 BCA : DIGITAL SYSTEMS

Time : 3 Hours
Max. Marks : 40
PART - A

Answer all questions ( 1 mark each).

1. What do you mean by XNOR gate?
2. What is a Bidirectional shift registers ?
3. What is SOP ?
4. What is the octal equivalent of binary number 10111101?
5. What is parity generators?
6. What are the applications of the Hexa decimal system?
PART - B

Answer any 6 questions (2 marks each).
7. Find the 2's complement of 101110011.
8. State Duality principle.
9. What are operating characteristic of flip-flops ?
10. Explain POS expression using suitable examples.
11. Explain with figures how NAND gate and NOR gate can be used as Universal gate.
12. Explain the purpose of floating point representation.
13. What are the basic functions of master slave flipflops ?
14. What do you mean by BCD Codes ?

PART - C
Answer any 4 questions (3 marks each).
15. Explain Flash Memories.
16. Explain the application of ROM, PROM, EPROM.
17. Write short notes on Edge triggered flip flops.
18. State and prove De-Morgan's Theorem.
19. Explain the working of a Shift register.
20. Write short notes on GRAY and UNICODE ?

PART - D
Answer any 2 questions (5 marks each).
21. What is a demultiplexer? Explain with suitable block diagram and logic circuit of 1 to 16 demultiplexer.
22. With a neat diagram, explain the working of a synchronous counters.
23. Explain Encoder and Decoder.
24. What are Adders ? Explain different types of Adders ? Draw its diagram.

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II Semester B.C.A. Degree (CBCSS-OBE-Reg./Sup./Imp.)
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2B02BCA : DIGITAL SYSTEMS

Time : 3 Hours
Max. Marks : 40
PART - A
Answer all questions (1 mark).

1. How many entries will be in the truth table of a 3 input NAND gate?
2. Define ASCII.
3. What is SOP and POS ?
4. What are the applications of the octal number system ?
5. What is a multiplexer?
6. What is a Race condition ?
PART - B

Answer any 6 questions (2 marks).
7. What is the difference between PROM and EPROM ?
8. What are the limitations of the Karnaugh Map ?
9. What is Full-Adder?
10. What is Encoder?
11. How can $X$-OR can be used as inverter ?
12. Write down the characteristics of Shift Register.
13. Write short notes on Excess 3 code.
14. What are the advantages and disadvantages of the K-Map method?
PART - C

Answer any 4 questions ( 3 marks).
15. Explain the significance of complements in binary number system. Distinguish between 1's complement and 2's complement.
16. What is a flip flop ? Why flip flops are considered to be the building block of computer memory ?
17. What is Universal gate? Realise NAND as Universal gate.
18. Explain the advantages of Bidirectional Shift Registers.
19. Explain the working principle of demultiplexers.
20. How will you implement a full subtractor from a full adder.
PART - D

Answer any 2 questions ( 5 marks).
21. What is the function of shift register? With the help of simple diagram explain its working.
22. Answer the following :
i) Draw symbol and construct the truth table for three input Ex-OR gate.
ii) What is the principle of Duality theorem ?
iii) What are Minterms and Maxterms ?
iv) Define : Noise margin, Propagation delay.
23. Write short notes on ROM.
24. Compare and contradict synchronous and asynchronous counters.

